

Eläkeläiset **BOOZE HUNT**

Eläkeläiset: Booze Hunt is a race between several players. The minimum is two players, and the maximum is theoretically unlimited.

The currency of the game is beer ticket, BT.

Also included is a series of circular tokens, one token for each city. The tokens are not matched with specific cities, only their number is the same. Tokens include:

- Booze tokens. There are two different types of booze: wine and vodka.
- Drunks.
- Reindeer
- Stam1na
- The Motherload a.k.a. The Stash

GAME START

Players start the game from Hamburg.

At the start of the game, all tokens are turned face down and shuffled, then distributed randomly at the cities, with one token at each city. At this point, no player knows which token is in which city.

Each player is given 5 BT as starting money and their character is placed in Hamburg.

GAME ROUNDS

On their turn, each player throws the die, and moves the given number of steps along the routes. If they reach a city with its token still present, they have three options:

- Continue as normal.
- Buy the token. This costs one BT.
- Stay in the city. On the following turns, the player may try to win the token by throwing the die, instead of moving normally. On a 4, 5 or 6, the token is won.

Stopping short at a city is not allowed.

If the player buys or wins the token, it is flipped over, the player acts according to the revealed token as follows:

- Booze: Wine is worth 5BT, vodka is 10BT
- Drunk: The player immediately loses all BT
- Reindeer: Acts as a substitute for the Stash, but only after the stash has been found.
- Stam1na: Acts as a substitute for the Stash, but only after the stash has been found. Also in Wiesbaden, Karlsruhe or München the player doubles his/hers BT, in other places player loses all BT
- The Stash: Finding this is the goal of the game. Taking it back to Berlin wins the game

After the Stash has been found, Reindeer and Stam1na become effective substitutes for it. Taking either to Berlin when another player has the Stash wins the game.

TRAVELLING

There are two different forms of travel available:

- On foot. This moves on the regular routes and is free of charge.
- By aeroplane. Blue aeroplane routes connect some of the cities directly with each other. Travelling by aeroplane costs 4BT and takes the player directly to the adjacent city.

SPECIAL PLACES

- Poland: you can only fly to Poland. If you lose your BTs there you're stuck and you will spend the rest of the game boozing with Polish Humppa Team. So you kind of win the game.
- Germany-Austria border: If you have more than 5 beers you will lose them all. You dirty smuggler.